

DYNAMITE

#0

THE

Shadow



GABRIEL
FARFMAN
2014

THE Shadow

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FOR MOST, THE CHAINS
OF MORTALITY ARE TOO
EASILY CAST ASIDE.



...CROSS THE
WRONG PERSON...

...WANDER INTO
THE WRONG PART
OF TOWN...



...FAIL TO LOOK
BOTH WAYS BEFORE
CROSSING THE
STREET...

...OR MAKE ANY
NUMBER OF
ALL-TOO-EASY
MISSTEPS...



...AND LIFE
MIGHT BE
SNUFFED
AS QUICKLY
AS A
CANDLE
FLAME.

BUT FOR
SOME-LIKE
MYSELF
THE SHACKLES
HOLD FAST...

...EVEN WHEN
WE DANCE
UPON THE THIN
LINE BETWEEN
THIS WORLD
AND THE NEXT.



AND SO I PURSUE THAT
WHICH MOST STRUGGLE SO
FITFULLY TO EVADE.

FOR TO BECOME
A SHADOW...

...ONE MUST FIRST PASS THE
THRESHOLD OF DEATH.

NEW YORK, NEW YORK.
1925.



WELL...

THAT WAS...
UNINSPIRING.

YOU ARE
GOING TO WORK
MUCH HARDER,
LAMONT, IF
YOU'RE TO LEARN
HOW TO FREE
YOURSELF.



TO ESCAPE
THIS CELL, I HAD TO
HOLD MY BREATH FOR
THREE MINUTES.

IT WILL TAKE
TIME FOR YOU
TO CONDITION
YOURSELF, I'M
SURE.

LUCKILY,
WE HAVE ALL
DAY.



IF...I DIDN'T
KNOW BETTER,
HARRY...

...I'D THINK
YOU WERE TRYING
TO KILL ME.



THAT WOULD BE A
GRAND ADVENTURE,
WOULDN'T IT?

HEH.

LET'S GO
AGAIN, SHALL
WE?



LOS ANGELES. 1936

THERE'S A REASON, I'VE FOUND,
MAGICIANS GUARD THEIR
SECRETS SO FIERCELY.

Baldwin
PIANOS

ARTIER'S



A SECRET IS MUCH LIKE
AN *ESCAPE ARTIST*...

...AND SHOULD IT EVER
SLIP AWAY, IT BECOMES
SOMETHING ENTIRELY
DIFFERENT.

THE SIMPLE ACT OF
ESCAPE *CHANGES* IT...

...MAKES IT MORE
DIFFICULT TO *CONTROL*.



C-CLICK



SCRRRRRR



THE SOCIETY OF UNITED MAGICIANS
A GUILD OF CONJURERS, ILLUSIONISTS,
AND ESCAPE ARTISTS, CONTROLS A
GOOD MANY SECRETS.



BUT THEY WANT MORE.

CH-CLICK

WHA?

A TRAP
DOOR—



SHWUMP

AND IN PROTECTING
THEIR MYSTERIES...

RRRRRRRRRRRR

...THE SOCIETY
ACTIVELY
DISCOURAGES
VISITORS.

GRRRAAAWW!

RRRRR

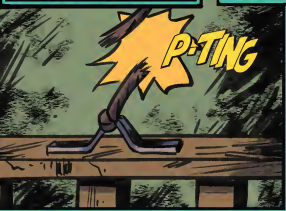
PERHAPS...
MY NEW
FRIEND...

...YOU JUST
NEED A LITTLE
GUIDANCE.

GRRRAAAWW!



LIKE SO!



LET'S NOT
DO THAT AGAIN
ANYTIME SOON,
SHALL WE?



I'M CURIOUS IF THIS IS
HOW THE SOCIETY WELCOMES
UNWANTED GUESTS...

...OR IF THIS IS SOME
TWISTED GAME WITH WHICH
THEY CHALLENGE THEIR
MEMBERS.

1925.

GIVEN TIME...
GIVEN TRAINING...

...ANYONE CAN LEARN
HOW TO ESCAPE...

...TO BREAK AWAY
...TO SLIP FREE.

BUT...WHEN THE *PRESSURE*
IS ON...THAT IS A BEAST OF
A DIFFERENT COLOR.

SUCH A FEAT REQUIRES THAT
ONE LOOK INTO THE *ABYSS*
OF CERTAIN DEATH...

...AND NOT *FLINCH*.

SCORPIONS,
HARRY? REALLY?

YOU DO KNOW
THAT THIS BREED
IS RELATIVELY
SAFE.

VERY LITTLE
VENOM IN THEIR
STING.



TELL ME, LAMONT.

AS THEY CLIMBED TOWARD YOUR FACE, DID THEIR LACK OF VENOM CROSS YOUR MIND **EVEN ONCE?**

BY NOW YOU MUST REALIZE THAT WHEN IT COMES TO PERFORMING, A FLAIR FOR THE **DRAMATIC** WORKS WONDERS.



THIS TIME, LET'S TRY **UPSIDE DOWN**.

GRAVITY...THE BLOOD RUSHING TO YOUR HEAD...CAN AFFECT YOUR **THINKING**.



UNKNOWN TERRITORY CAN FEEL **SURREAL...**

...UNSETTLING.



MY... MISSION... WILL BE AN **ARDUOUS** ONE, AND I'VE GONE TO GREAT LENGTHS TO **PREPARE** MYSELF.

I'VE HONED MY MIND TO ITS **PEAK**.

I CAN'T IMAGINE A SHIFT IN POINT OF VIEW WILL BE TOO **TAKING**.



THAT'S GOOD TO KNOW.

THEN YOU WON'T MIND TERRIBLY WHEN I SET THE ROPE ON **FIRE**, HMM?

AFTER ALL...

1936.

"...WHAT FUN IS
LIFE WITHOUT A FEW
SURPRISES?"

THE MINDS OF
MAGICIANS ARE WILD
WITH CREATIVITY.

IT WAS THIS IMAGINATION THAT LED
ME TO SEEK HOUDINI'S TUTELAGE.

SK-CHUNK

CLICK

BUT IN THIS CASE...

...THE CREATIVITY HAS
GONE HORRIBLY AWAY.



THE SOCIETY
NOT ONLY HAS
SOMETHING TO
HIDE...



...BUT IT IS A *SAFE BET*
THEY HAVE *SKELTONS*
HIDDEN SOMEWHERE.



OR BODIES BURIED IN
SHALLOW GRAVES.

SHRRRRRRRK

MORE LIKELY, THOUGH, FED
TO A RAVENOUS TIGER.



MINE, HOWEVER, SHALL
NOT BE ONE OF THEM.

TWO STAGES SUCCESSFULLY
NAVIGATED IN WHATEVER
GAUNTLET THE SOCIETY HAS
LAID BEFORE ME.

HOW MANY MORE BEFORE I METE OUT
JUSTICE UPON THEIR WICKED SOULS?

1925.

CLICK

"SUCCESS COMES
IN STAGES..."

"OVERCOMING ONE
OBSTACLE..."

RATTLE...
SHUNK

"...DOESN'T MEAN YOU HAVE
ACHIEVED YOUR GOAL."

"WITH EVERY
LOCK YOU PICK..."

SWOOSH

"...THE NEXT ONE
REVEALED..."

"...IS MORE
CHALLENGING."

"THE CONDITIONS
MORE DIFFICULT."

"YOU MUST LEARN TO
OVERCOME WHATEVER
LIES BEFORE YOU."

"THE CHALLENGES YOU
FACE WILL GROW."

"IT IS IMPORTANT TO HAVE
THE RIGHT TOOLS..."

...BUT ALL
THE TRAINING AND
PLANNING IN THE WORLD
CANNOT PREPARE YOU
FOR THE COMPLETE
UNKNOWN.

I WONDER
LAMONT.

IF... RATHER THAN
BEING EXPELLED ONTO
THE WET FLOOR... YOU HAD
BEEN CAST INTO THE
HEREAFTER...

...WOULD
YOU HAVE BEEN
READY?

I SUPPOSE THAT'S
SOMETHING...

1936.

"...THAT EVEN THE
GREAT HOUDINI CANNOT
TEACH ME."

THIS SOCIETY IS A
TWISTED REFLECTION OF
THE ONE HARRY STARTED.

A SELF-SERVING GROUP WHICH SPLINTERED
OFF FROM HIS BENEVOLENT ONE.

THAT THEY WOULD
SEEK ANSWERS AT
ANY COST WOULD
TROUBLE HARRY.

THAT THEY WOULD HARM BESS
TO DO SO TROUBLES ME.

HONESTLY,
BESS.



HOW LONG
HAVE YOU KNOWN
US?

YOU KNOW WE
ARE ALL GENTLEMEN.
WE HAVE NO DESIRE TO
INFLECT VIOLENCE
UPON YOU...

...BUT
WE WILL HAVE
ANSWERS.

OBVIOUSLY,
MY HUSBAND HAD
NOTHING TO SAY
TO YOU.

THEREFORE,
I HAVE NOTHING
TO SAY TO YOU
NOW, OR EV--



NOW...
MY DEAR
BESS.

ARE YOU
CERTAIN YOUR
HUSBAND DOES
NOT HAVE A
MESSAGE
FOR US?



I AM
THE SHADOW.

I KNOW
WHAT EVIL LURKS
WITHIN THE HEARTS
OF MEN.

YOUR LITTLE
CABAL SEEKS
THAT WHICH IS
FORBIDDEN.

BUT I CAN SPEED
YOU ON YOUR JOURNEY
TO ENLIGHTENMENT!

KRASH

HA HA
HA HA HA
HA HA



THUNK

PICK
A CARD.
ANY CARD.





THIP TH-THIP SHRIP THIP



THESE ARE NO MERE TRICKS.



THEY ARE DEADLY AND CRUEL.

MAGICIANS' RUSES TURNED INTO WEAPONS.



CHING LING FOO WAS KNOWN FOR PERFORMING THE LINKING RINGS...

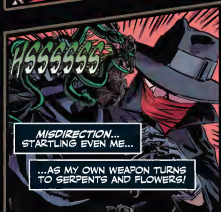
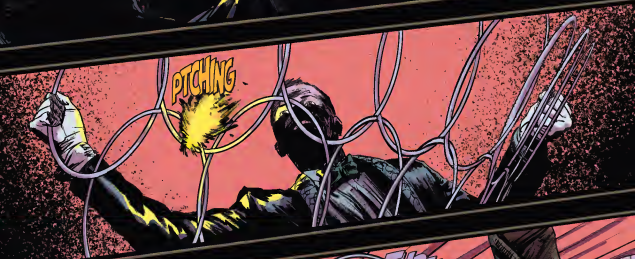
PLAYING CARDS SHARPER THAN KNIVES ...

MAGIC RINGS THAT LASH OUT WITH DEADLY FORCE.

...BUT I HAVE MY OWN FLAIR WITH THEM.



CH-CHUNK CH-CHUNK CH-CHUNK CHUNK



MISDIRECTION...
STARTLING EVEN ME...

...AS MY OWN WEAPON TURNS
TO SERPENTS AND FLOWERS!



NOT SO
FEARSOME ONCE
YOU'VE BEEN
UNARMED, EH?

CLOUDING THE MINDS
OF MEN IS MUCH MORE
THAN ILLUSION.

STAB

HE...
HE'S GONE!

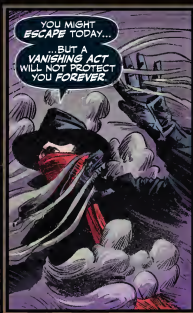
THE POWER OF THE
GIRASOL IS POWER BEYOND
COMPREHENSION.

BEYOND THE
UNDERSTANDING
OF EVEN THE
BRIGHTEST...

...EVEN THE MOST ADEPT
MENTALISTS.

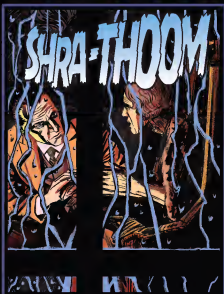
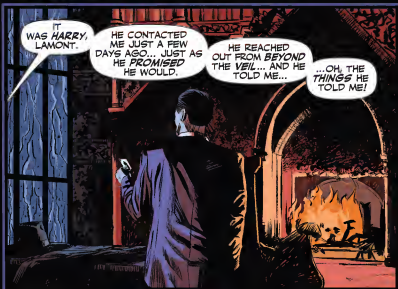
SNAP

SLEIGHT
OF HAND CANNOT
SAVE YOU FROM
MY JUSTICE.



SHKKRX-BOOM

THE KNICKERBOCKER



EVERY DAY, THE
STRUGGLE BETWEEN LIFE
AND DEATH RAGES.

TONIGHT THE
STRUGGLE ENDED
FOR SOME.

BUT THERE ARE GREATER
STRUGGLES...AND DEEPER
SECRETS...AWAITING US...

...SECRETS NO LIVING SOUL
SHOULD KNOW, BUT MANY WOULD
MURDER TO POSSESS.

PERHAPS THE STRUGGLES OF
THIS WORLD ARE JUST ONE OF
MANY THAT WE ALL ENDURE.

PERHAPS...DEATH IS JUST
THE BEGINNING...

...BUT THE TRUE
CHALLENGE IS IN WHAT
COMES NEXT.

THE BEGINNING...

DYNAMITE®

IN THE NEWS - JULY 2014

CAPTAIN VICTORY AND HIS GALACTIC RANGERS LAUNCHES IN AUGUST!

JOE CASEY AND NATHAN FOX - THE TEAM BEHIND HAUNT - AND MORE!



In one of Dynamite's most exciting new projects to-date, the acclaimed creative team of Haunt, Joe Casey and Nathan Fox, take on a reimagining of one of Jack Kirby's most incredible creations: Captain Victory! Captain Victory and the Galactic Rangers #1, launching in August 2014, will be available both in comic book stores and digitally! Issue #1 also features interior art by Jim Rugg and Ulises Farinas, with a cover by Nathan Fox, this comic is bound to amaze Kirby enthusiasts everywhere!

In Captain Victory and the Galactic Rangers #1, Captain Victory is launched into an epic adventure that spans both space and time! All your favorites are here - as well as all-new enemies to face! Your new favorite comic book has finally arrived!

"As a fan, this was the first Kirby creation I was in on the ground floor of... so to be writing this series is a big deal and a huge honor," says writer Joe Casey. "And we've got some of the best artists in the business - a lot of my favorite artists, in fact - to turn this thing into a jam of cosmic proportions. And just like Kirby always did, we're going to be pushing the envelope in all sorts of cool ways."

"I am very pleased to announce that one of my father's iconic characters will once again be part of the world of Dynamite Entertainment," adds the Trustee of the Kirby Family Estate, Lisa Kirby. "Nick Barrucci has brought together a very talented team of people, which include writer Joe Casey and artist Nathan Fox. Through them Captain Victory and the Galactic Rangers will be introduced to a whole new generation, and for those already familiar with The Captain and his team, I am sure you'll be entertained as well!"

"We've wanted to relaunch the universe of characters by the late, great Jack Kirby, but wanted to wait for the right creative team to help us reintroduce the characters to comic fans," states Dynamite CEO/Publisher Nick Barrucci. "Joe Casey is a huge fan, and is bringing his own voice to these fantastic

characters. We spoke about the direction he thought would engage fans, and Nathan Fox's participation just sealed the deal. This series has been in the works for over a year as both Joe and Nathan had to fit it in to their schedules, and we did not wish to rush the series. I have to say, I couldn't be happier. Fans are going to be ecstatic with Joe and Nathan's story and art for the series."

And read what the other Captain Victory artists have to say!

"Honored to be working with Kirby's cast of characters and expanding the world of Captain Victory and the Galactic Rangers with Joe Casey," states artist Nathan Fox. "But the six-foot tall cherry on top of it all is getting to collaborate with such an insanely talented rogue's gallery of awesomeness. This is easily one of those mind-blowing storyteller's gigs. So humbled by the crew and looking forward to what all that Joe and the rest of us have in store for Captain Victory."

"To draw some of Kirby's craziest inventions with Joe Casey orchestrating the thing and to make a kick ass jam comic with some of the best cartoonists in the industry today, these are the reasons I wake up in the morning."

- Michel Fiffe

"Captain Victory is one of Jack Kirby's last comic books. It is an honor to work with his characters. It's also cosmic! Cosmic is very fun to draw! I'm excited for people to see my Captain Victory work and I'm excited to work with and be part of the team of cartoonists that Dynamite has assembled to create this new Captain Victory book."

- Jim Rugg

"I'm a huge Kirby fanatic, so obviously it's a huge honor and a thrill to work on Captain Victory! And to be in such great company with all these amazing artists...it doesn't take a genius to figure out how stellar this project is going to be."

- Jim Mahfood

"Working with Joe (Casey) is always a pleasure," says Dynamite CEO / Publisher Nick Barrucci. "Joe's vision for Captain Victory is jaw droppingly great and that we're excited in the direction he's taking the series in!"

Captain Victory and the Galactic Rangers #1 will be solicited in Diamond Comic Distributors' June Previews catalog, the premiere source of merchandise for the comic book specialty market, and slated for release in August 2014. Comic book fans are encouraged to reserve copies of Captain Victory and the Galactic Rangers #1 with their local comic book retailers. Captain Victory and the Galactic Rangers #1 will also be available for individual customer purchase through digital platforms courtesy of Comixology, iVerse, and Dark Horse Digital.

COMING SOON



JUSTICE, INC. #1

An airliner vanishes en route without a trace! It's the crisis that brings together, in a historic team-up for the first time ever, Street & Smith's superstar rivalry: The Shadow! Doc Savage! The Avenger! This historic cross-over is 75 years in the making. JUSTICE, INC. begins here, spawned by a horrific tragedy of death and destruction secretly orchestrated by some of the most powerful and unexpected villains in the history of the pulp! Chapter 1 (of 6): 'The Time Machine!'

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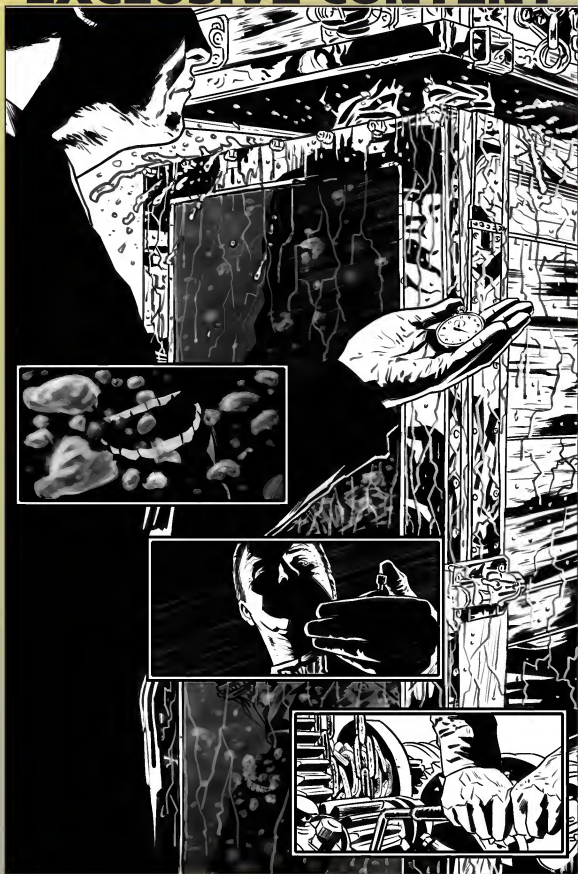
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